

Lottery Setup & Report Guide

Rev 09/2020



# Overview

As of version 13.1021, CRE allows you to create items/buttons for the sale and payout of lottery transactions, and to set limits on lottery payouts, both per transaction and per day. As well, so that merchants can easily track lottery transaction activity, we have added a Lottery section to the Detailed Daily Report and the Financial Summary report.

LOTTERY	Wednesday Lotto	Saturday Lotto	Power Ball
	\$1 Ladybug Blitz	\$2 Scratch-Off	\$5 Scratch-Off
	\$10 BigBux	Instant Payouts	Lotto Payouts

If you have questions regarding this feature, please contact Cash Register Express Support at 888.319.0521 or <u>DAM@heartland.us</u>.

# Instructions

# **Configuring Limits**

- 1 Select Manager or Options and enter credentials if prompted.
- 2 Go to Setup | Setup Screen.

1 Cashier	B Cost Markup	C Customer Loyalty	D Price Levels	
2 Invoice Properties	E Display Setup	F General Invoice Notes	G Setup Screen	
3 Tools	H E-commerce Setup	Tax Rates	J fouch Screen Configuration	E <u>x</u> it
4 Setup	K Friendly Printer Setup	L Barcode Express	M Price Batches	
5 Administrative	N Self Service Configuration	O Virtual Pole Configuration		
Heartland Capital Powered by lendio Apply Now >				



- 3 Select the **Company Info** tab and then the **Lotto** subtab.
- 4 Enter appropriate values as described:
  - Upper limit for winning payouts: Enter the per-transaction maximum payout here.
  - Daily limit for winning payouts: Enter the per-day maximum payout here.
  - **Commission percentage on sales:** Enter the percentage collected by the store, based on lottery sales.
  - Commission percentage on payouts: Enter the percentage collected by the store, based on lottery payouts.

Payment Processing	Quick Invoicing &	Alerts	Quick-Add		Receipt	Reports
Restaurant Features	Station Speci	fics	System Ac	cess	Т	ouch Screen
nformation Customization	Lotto					
Options						
Upper limit for wir	ning payouts:	<b>\$</b> 200	.0			
Daily limit for winr	ing payouts:	\$ 1000	0			
		•				
			_			
Commission perc	entage on sales:	3	.0 %			
Commission perce	entage on payouts:	5	.0 %			
Seele		Undet				Twit
		UDUAL				

5 Select **Update** to save your changes.



# Configuring Items

#### **Create 'Lottery' Department**

- 1 Select **Manager** or **Options** and enter credentials if prompted.
- 2 Go to Administrative | Department Maintenance.



- 3 Select Add Department and enter LOTTERY in the following fields:
  - Department ID
  - Department Description

🛃 Department Maintenance			×
Info			
General Information for Departme	nt		Keyboard
Category for this NONE - NONE ~	Regular		
Department ID LOTTERY	⊖ <u>R</u> ental		
Department LOTTERY	⊖ <u>E</u> mployee		
Options Receipt Notes			
Print Department Notes on Receipt	Square Footage	0	
Require Permission for Sale			_
	Item Cost	0	
Require Serial #/ Reference Entry	Percentage		
□ Bar Tax Inclusive			
□ Include In Scale Export			
	<u>Save</u> Sa <u>v</u> e Changes	<u>C</u> ategory Maintenance	Export Items to Scale
Previous Lookup Next	<u>H</u> elp <u>D</u> uplicate	De <u>l</u> ete	<u>C</u> ancel

4 Designate the department as **Regular** and select **Save**.



#### Create 'Lottery' Inventory Items

- 1 Select **Manager** or **Options** and enter credentials if prompted.
- 2 Go to Administrative | Inventory Maintenance.



- 3 Select Add Item and, at the prompt, select as indicated:
  - For lottery SALE items, select Pay In.
  - For lottery **PAYOUT** items, select **Pay Out**.

Select ItemType					
<u>S</u> tandard Item	<u>C</u> hoice Item	<u>M</u> odifier Group	Cou <u>p</u> on	<u>P</u> ay In	
Pay <u>O</u> ut	y <u>Q</u> ut <u>K</u> it				
	Cancel Select				





4 Enter item details as indicated:

Inventory Maint	tenance					
Enter info	rmation for the iter	n and touch 'Sa	ve'	Print Lab	els Keyboard	
Department for this Item	LOTTERY	✓ Avg Cost	\$0.00			
ltem Number	\$5 Scratch-Off	Price You	\$5.00			
Description	\$5 Scratch-Off	Charge				
2nd Description						
Optional Info Ordering Info						
Options Onli	ine Attributes					
Lotto Type		Alternate SKUs				
Instant	⊖ Lotto					
Location						
<u>U</u> nit Size	⊡ Ch	eck ID Before Selling	Disable th	is Item 🛛 Spe	cial Permission	
	Ch	eck ID #2 Before Sel	ling 🛛 🗆 Prompt Q	uantity 🗌 Hide	e from TS	
	⊡ Co	ount This Item	Prompt P	rice		
			Print on R	eceipt		
Search by Ite	m Number	Profit% 0 %	Retail Discount 0 %	Gross M	argin 0%	
4		S <u>a</u> ve	Sa <u>v</u> e	<u>T</u> ransfer	Instant PO	
Previous	Look up Next	🕐 <u>H</u> elp	<u>D</u> uplicate	Delete	<u>C</u> ancel	

- Select LOTTERY for **Department for this Item**.
- Enter appropriate descriptors for Item Number and Description.
- Select Lotto Type.
  - **Instant** indicates a scratch-off ticket eligible for immediate payout.
  - Lotto indicates a ticket eligible for payout after an upcoming drawing.
- If required, check box(es) for **Check ID**.
- If the item has a set price, enter it in the **Price You Charge** box.
- If the item price depends on the customer's preference (for example, a customer wishes to buy \$10 in PowerBall tickets), leave the price at zero and check the **Prompt Price** box.
- 5 Select Save.
- 6 Repeat these steps as needed until you have created all desired lottery items.

Please note that the example described above was for the **SALE** of a lottery ticket. When creating lottery **PAYOUT** items, any set price must be negative. That said, in most cases, we recommend using the **Prompt Price** option for payouts.



# Conducting Lottery Transactions

### Selling Lottery Tickets

1 From the Invoice screen, add desired lottery ticket items to invoice.

LOTTERY	Wednesday Lotto	Saturday Lotto	Power Ball
	\$1 Ladybug Blitz	\$2 Scratch-Off	\$5 Scratch-Off
	\$10 BigBux	Instant Payouts	Lotto Payouts

2 If an item requires you to check ID, CRE will prompt you to enter the customer's birthday and ID expiration date.

Select Birthday	TYPE BIRTHDAY				
0	1	2	3	4	
5	6	7	8	9	
/		CANCEL	Sk	<u>(</u> IP	

3 Likewise, if you have enabled **Prompt Price** for an item, CRE will prompt you for a price.

Enter price Power Ball					
<u>7</u>	<u>8</u>	<u>9</u>			
<u>4</u>	<u>5</u>	<u>6</u>			
<u>1</u>	<u>2</u>	<u>3</u>			
	<u>0</u>	+/-			
<u>C</u> lea	<u>C</u> lear C <u>a</u> ncel				
<u>О</u> К					



4 Once you have added all items to the invoice, select **PAY** and then select the desired tender.

Cash Register Expre Eile Iools Inypice	ss Station: 01 Cashier: 100101 9/24/2020 01:00 F Help	м						- a >
Scan Barco	ode Now	Quantity		9	Sub Total			\$18.00
		1		<u>S</u> earch	Тах			\$0.00
#	Item Info Saturday Lotto @ \$2.00		Quantity	Price	Grand Total			\$18.00
1	Saturday Lotto \$1 Ladybug Blitz @ \$1.00		1.0	\$2.00	LOTTERY	Wadnesday Latto	Cabuday Lette	Power Ball
3	\$1 Ladybug Blitz \$10 BigBux @ \$10.00		1.0	\$10.00	LOTTERT	Wednesday Lotto	Saturday Collo	Power Bai
4	Power Ball @ \$5.00 Power Ball		1.0	\$5.00	LIQUOR	\$1 Ladybug Bitz	\$2 Soratch-Off	\$5 Scratch-Off
					BEER	\$10 BigBux	Instant Payouts	Lotto Payouts
					WINE			
					NON ALCOHOL			
				\$	товассо			
<b>DELETE</b>	DISCOUNT Ctrl + L	5	QUAN CHAN <u>G</u> E	PRICE CH <u>A</u> NGE	·	•	•	- 🛄 Doge
DELETE					4		=	PAY
					Cash	Check	Credit	
Recall Invoice								

#### **Paying Out Lottery Winnings**

- 5 From the Invoice screen, add desired lottery ticket items to invoice.
- 6 If **Prompt Price** is enabled for an item, CRE will prompt you for a price.



- CRE will only accept negative values for payouts.
- Use the +/- button to toggle from positive to negative.
- If you attempt to enter a positive value, CRE will display a message to that effect.



7 Once you have added all items to the invoice, select PAY and then select the desired tender.



## Reporting

CRE includes lottery transaction activity in both the Financial Summary Report and the Detailed Daily Report.

Here are examples of how the data is reflected in both reports:

Corner Liquor	FINANCIAL	REPORT P	rint Date: 9	/24/2020	) 11:40:12 AM
Store: 1001	Totals for period: 9/2	4/2020 - 9/25/2020			
DESCRIPTION AVG \$	QTY AMOUNT	DESCRIPTION	AVG \$	QTY	AMOUNT
Sales Totals	(	Lotto Sales Brea	akdown		
		Lotto Sales			\$30.00
Net Sales	\$147.63	Instant Sales			\$5.00
Net Tax1	\$10.33	Gross Lotto Sales			\$35.00
Net Tax2	\$0.00	Sales Commission			\$1.05
Net lax3	\$0.00	Instant Payout	•		(\$11.00)
Net lax 4	\$0.00	Total Payout			(\$11.00)
Net Tax 5	50.00	Payout Commission			(\$0.55)
INEL TAX 6	φ <b>0.</b> 00	Net Lotto			ş∠4.00
Grand Total	\$157.96	Coupons Redeeme	h		<b>)</b>
	¢10/100	NONE			
Gift Cards Sold	\$0.00				
Liability Sold	\$24.00				
Store Credits Issued	\$0.00	Sales Breakdo	own		
Grand Total + Gift Cards/Tips	\$181.96	Cat: NONE			
Discount For GC	50.00	Dante LIQUIOD			
	\$181.90	ABSOLUT CITRO	\$24 99	1	\$24.99
Total Payouts	\$0.00	ABSOLUT MANDR	\$24 99	1	\$24.99
Total Dickups	\$0.00	ABOOL IT DEDDA	27/00	- 1	\$24.55

Corner Liquor POS for your Liquor Store				
SALES TOTAL	s			
Net Sales Net Tax1 Net Tax2 Net Tax3 Net Tax 4 Net Tax 5 Net Tax 6	\$147.63 \$10.33 \$0.00 \$0.00 \$0.00 \$0.00 \$0.00 \$0.00			
Grand Total Sales	\$157.96			
Net Taxed Sales Net Non-Taxed Sales Net Tax Exempt Sales Liability Sold	\$147.63 \$0.00 \$0.00 \$24.00			
Grand T + GC/SC/Tips	\$181.96			
Grand T + GC/SC/Tips - DISC for GC	\$181.96			
Lotto Sales				
Lotto Sales Instant Sales Gross Lotto Sales Sales Commission Instant Payout Gross Instant Payout Payout Commission Net Lotto	\$30.00 \$5.00 \$1.05 (\$11.00) . (\$11.00) (\$0.55) \$24.00			

9/24/2020 - 9/25/2020 Printed: 9/24/2020 11:21:43 AM

Cashier: ALL



# Considerations

- Merchants must ensure that they follow local and state regulations when setting eligible payment types for lottery purchases.
- Lottery sales are final.
- You cannot apply discounts or coupons to lottery invoices, nor can you void such invoices.
- Lottery sales are not taxed.
- Invoices cannot contain both lotto and non-lotto items. This means:
  - If you attempt to add lotto items to an existing invoice with non-lotto items present, CRE will display this message:

Invalid Itend You Cannot add Iotto items in this invoice.
<u>о</u> к

• Conversely, if you attempt to add non-lotto items to an existing invoice with lotto items present, CRE will display this message:

